

A selection of exhibitions, talks and workshops.

- **Course in Adobe Photoshop, Illustrator & InDesign**
Kulturverkstan, November 2017
- **Talk, Games & Art**
Borås Kulturhus, October 2017
- **Workshop, Board Game Design**
Världskulturmuseet,
November 2016
- **Workshop, Pedagogic Game Design**
Fritidshemsbiennalen,
April 2016
- **Screening, Untitled**
Atalante, February 2016
- **Talk, Art & Game Design**
University of Gothenburg, February 2016
- **Group Exhibition, Corridor of Time**
Electrodome Winter, February 2016
- **Talk, Art & Game Design**
Gothenburg Games, Svenska Mässan,
November 2015
- **Workshop, Scratch**
Världskulturmuseet, October 2015
- **Group Exhibition, Games & Art**
Skövde Konsthall, August 2015
- **Exhibition, soul search**
Konstfack, March 2013
- **Exhibition, VirtualJazz**
Rotor2, September 2012

Ossian Borén is an artist, game designer and lecturer based in Göteborg, Sweden.

Ossian graduated in Fine Arts at Konstfack University of Arts, Crafts and Design in 2013. Ossian has since practiced and further explored art, pedagogy and game design with personal projects as well as freelance workshops, game jams and lectures.

CV: Ossian Borén

Artist, game designer, lecturer,
graphic designer, multi-tool.

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tweet:@ossianboren

A selection of employers

- **Substitute Teacher**
16+ y/o. **Game Programming**
LBS Kreativa Gymnasiet,
September 2017 — *ongoing*
- **Unlicensed assistive personnel (UAP)**
City of Gothenburg,
Juni 2016 — August 2017
- **Adjunct Professor**
University of Gothenburg,
August 2015 — January 2017
- **Substitute Teacher 5-15 y/o**
City of Gothenburg,
January 2016 — August 2016
- **Substitute Teacher, 7-15 y/o**
VRE Education,
August 2014 — December 2016

A selection of University Education

Konstfack

- Art & media, 180hp (Bachelor)
2010 — 2013

University of Gothenburg

- Art & media
30hp, 2012
- Cognition Science
60hp, 2013 — 2014
- Pedagogic Game Design
15hp, 2014
- Art & Game Culture
15hp, 2015
- Art, play och games
15hp, 2015
- Artistic Animation
15hp, 2015
- Manuscript Analysis
15hp, 2016

Ossian has a wide skill set spanning a range of media including UI/UX, webdesign, podcasting, video, photography, programming, layouting, graphic design, art and game direction.

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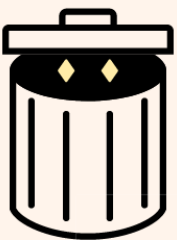
tweet: @ossianboren

Languages

- Swedish, Native
- English, Fluent

A selection of skills

- ★ Interaction Design
- ★ Game Design
- ★ Art direction
- ★ Programming: *Lua, Javascript*
- ★ Digital Video, *from camera to screen*
- ★ Photography, *digital och analog, studiourrustning med mera.*
- ★ Post Editing
- ★ Adobe Creative Suite
- ★ Audio, *Apple Logic Pro, Propellerheads Reason, Audacity, etc.*
- ★ Layout, *Adobe InDesign, Pages, etc.*
- ★ Webdesign, *HTML, CSS, JS*
- ★ UI-design
- ★ Signal Processing, *Pure Data, Max MSP*
- ★ Exhibition Production, *light design, etc.*



go to ossianboren.com to
look at my personal projects!